

Claire Stenger

Writer ~ Illustrator ~ Animator

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Lead Narrative Designer – **Disney Getaway Blast** Gameloft

August 2018 – present

Conceptualized original story, consults on concept art and marketing materials including televised trailers. Mediates and organizes between Disney and Gameloft studios in order to conceptualize, pitch, and personally write all character dialogue and UI text in the game. Does extensive research to ensure the most accurate character voice possible in accordance with Disney’s guidelines.

Narrative Designer Gameloft

February 2017 – present

Conceptualizes, designs, and writes continuous narrative for mobile video games, including ***Asphalt 8 & 9***, ***My Little Pony: Friendship is Magic***, ***LEGO Legacy: Heroes Unboxed***, ***Modern Combat***, ***Order & Chaos***, and several upcoming projects. Currently Lead Narrative Designer on ***Disney Getaway Blast***, ***Dragon Mania Legends,*** ***Harvest Friends***, ***Order & Chaos 2: Redemption***, and ***Blitz Brigade***, as well as several upcoming projects. Establishes the tone of the game and conveys it to the player through UI, dialogue, and design. Works cross-discipline with other writers, designers, and artists, and organizes multi-national teams through a narrative-focused lens to create a high-quality gameplay experience.

Co-Developer, Co-Story Editor, Writer Crunchyroll

September 2017 – October 2018

Co-developed, successfully pitched, and served as co-story editor on Crunchyroll’s first original anime production ***High Guardian Spice***. Wrote pitch documents, engaged in brainstorms, developed and established world and character details, participated in VO sessions, gave notes on and edited one-sheets, scripts, and assorted written materials. Developed and wrote several initial comic chapters in cooperation with a company editor before the series was picked up for television.

Editor, Writer & Personal Assistant                                        Baboon Animation

2014 – 2016

Managed administrative affairs including bookkeeping, payments, and general organization. Brainstormed stories, wrote or edited premises, outlines, springboards, treatments, scripts, and promotional material such as articles and pitches. Has done work on series such as ***PEG + CAT*** (PBS Kids), ***Angry Birds Toons*** (Rovio), ***Rock Angels***(Cybergroup Studios), ***Insectibles*** (One Animation) ***Kit ^n^ Kate*** (Toonbox), ***Osmar: The Heel of the Loaf*** (44 Toons), ***Rudy the Cloud Boy*** (Tomavistas), ***Oddbods***(One Animation), ***Rise of the Terracotta Warriors***(Dragon Dreams), pitches for Nick Jr, and [several articles published in Animation Magazine](http://www.animationmagazine.net/?s=Claire+Stenger&x=14&y=12).

Freelancer

2009 – present

Has worked on many projects including character design and storyboards for video games and animation, articles for Animation Magazine, writing and editing for games, film scripts, project pitches, and graphic novels. Personal projects include an independent horror/romance visual novel, writing and editing for a comic version of High Guardian Spice, developing a picture book, writing and boarding an animated short titled **Reception** (top 12% winning script in Austin Film Festival and winning script of Macoproject Film Festival), developing and pitching a miniseries, and dabbling in apparel design.

Writing Tutor Chegg

September 2016 – 2017

Tutored students in any and all forms of writing, from essays to screenplays. Offered critique, advice, and helped establish core writing techniques such as story structure, proper spelling, and grammar.

Graphic Design Internship Sacatelle

July 2016 – September 2016

Designed creative, fun, brand-faithful reusable bags for a menagerie of companies. Worked closely with sales, and the companies themselves, to see their vision through and inspire them with unique designs. Has designed for companies such as **Harmless** **Harvest**, **Serendipity 3**, **Dental365**, **Fidelity**, **H2rOse**, **Chocolate Moonshine**, **Poo~Pourri**, and **XCVI**.

Education

New York University (NYU) Ethical Culture Fieldston School

​2010 – 2014 Class of 2010, Art Major

Film & Television Major – Animation Concentration

Tisch School of the Arts School of Visual Arts

BFA, Honors Comic and Life Drawing courses

Skills

MICROSOFT WORD, EXCEL, FINAL DRAFT

ADOBE PHOTOSHOP, FLASH, ILLUSTRATOR

PENCIL + INK, WATERCOLOR, CHARCOAL